

**Drawing 215 Standards and Benchmarks - High School
Body of Knowledge**

Goal 25: Know the language of the arts.

Learning Standard A: Demonstrate an understanding of the sensory elements, organizational principles, and expressive qualities in each of the arts.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Understand the elements of art and principles of design in works of art.	<ul style="list-style-type: none"> Know elements (shape/form, line, color, texture, space). Know the principles of design, (unity, rhythm/movement, variety, proportion, harmony, and emphasis). 		
Recognize and identify the vocabulary that pertains to drawing.	<ul style="list-style-type: none"> Demonstrates cross hatching, contour lines, focal points, gesture drawing, perspective, hue, tint, tone, shade, monochromatic, analysis, complementary, and split complementary color schemes in still life, portrait and landscape drawings. 		

Learning Standard B: Demonstrate similarities, differences, and connections within the arts.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Identify and describe characteristics that cross-artistic discipline in historical periods.	<ul style="list-style-type: none"> Identify major themes, elements, and principles in the common historical periods. 		

Goal 26: Through creating and performing, understand how works of art are produced.

Learning Standard A: Describe and/or demonstrate how works of art are produced.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Analyze effective and ineffective compositions.	<ul style="list-style-type: none"> Identify effective and ineffective compositions using the elements and principles of design. 		
Analyze traditional and non-traditional ways of creating art.	<ul style="list-style-type: none"> Recognize 2B, 4B, 6B, HB, pencil pastels, pastels, scratchboards, colored pencils, pen and ink, conte crayons, graphite, pointillism, abstraction, realism, and cubism. 		

Learning Standard B: Create and/or perform in one or more of the arts.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Create conventional and non-conventional drawings to illustrate an understanding of design principles.	<ul style="list-style-type: none"> Understand media characteristics generated in drawings. 		
Understand general categories and styles of Western and non-Western art.	<ul style="list-style-type: none"> Identify Western art and non-Western Art. Identify functional and expressive drawings. 		
Understand technology's impact on the graphic arts and connections to daily living.	<ul style="list-style-type: none"> Develop computer generated images. 		
Identify past and present artist and describe how works of art effect people and times.	<ul style="list-style-type: none"> Recognize the works of Goya, Durer, Rembrandt, Picasso, Van Gogh, Michaelangelo, Monet, and DaVinci. 		

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Goal 27: Understand the role of the arts in civilizations, past and present.

Learning Standard A: Describe the role of the arts in civilizations, past and present.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Identify general categories and styles of Western and non-Western art.	<ul style="list-style-type: none"> • Recognize Western art and non-Western art. • Identify functional, expressive, and decorative drawings. 		
Identify technology's impact on the graphic arts and connections to daily living.	<ul style="list-style-type: none"> • Recognize computer generated images. 		
Identify past and present artists.	<ul style="list-style-type: none"> • Recognize the works of, Goya, Durer, Rembrandt, Picasso, Van Gogh, Michelangelo, and DaVinci. 		