

**Pottery 215 Standards and Benchmarks – High School  
Body of Knowledge**

**Goal 25:** Know the language of the arts.

*Learning Standard A: Demonstrate an understanding of the sensory elements, organizational principles and expressive qualities in each of the arts.*

<b>Benchmarks</b>	<b>Body of Knowledge</b>	<b>Performance Tasks</b>	<b>Assessment</b>
Understand the elements of art and principles of design in works of art.	<ul style="list-style-type: none"> <li>Know elements (shape, form, line, color, value, texture, and space).</li> <li>Recognize principles of design (balance, unity, rhythm/movement, proportion, harmony, variety, and emphasis).</li> </ul>		
Recognize and identify the vocabulary that pertains to pottery.	<ul style="list-style-type: none"> <li>Recognize coil, slab, leatherhard, earthenware, stoneware, slip, casting, fire, kiln, cone, centering, and glazing.</li> </ul>		

*Learning Standard B: Demonstrate similarities, differences, and connections within the arts.*

<b>Benchmarks</b>	<b>Body of Knowledge</b>	<b>Performance Tasks</b>	<b>Assessment</b>
Understand and describe characteristics that cross artistic disciplines in historical periods.	<ul style="list-style-type: none"> <li>Identify major themes, elements, and principles common to historical periods in the arts.</li> </ul>		

**Goal 26:** Through creating and performing, understand how works of art are produced.

*Learning Standard A: Describe and/or demonstrate how works of art are produced.*

<b>Benchmarks</b>	<b>Body of Knowledge</b>	<b>Performance Tasks</b>	<b>Assessment</b>
Analyze effective and ineffective compositions.	<ul style="list-style-type: none"> <li>Identify effective and ineffective compositions.</li> </ul>		
Identify pottery tools.	<ul style="list-style-type: none"> <li>Recognize the tools of the potter.</li> </ul>		
Plan and create works that use the elements and principles of art.	<ul style="list-style-type: none"> <li>Use the ceramic tools to create art works using the wheel-thrown and the hand-built method.</li> </ul>		

*Learning Standard B: Create and/or perform in one or more of the arts.*

<b>Benchmarks</b>	<b>Body of Knowledge</b>	<b>Performance Tasks</b>	<b>Assessment</b>
Create pottery using a variety of basic building techniques.	<ul style="list-style-type: none"> <li>Demonstrate slab building, coil building, pinch pot, and wheel throwing.</li> </ul>		
Experiment with elements and principles to create functional and non-functional pottery.	<ul style="list-style-type: none"> <li>Identify subject matter and understand functional and non-functional generated and self-generated pottery.</li> </ul>		

**Goal 27:** Understand the role of the arts in civilizations, past and present.

*Learning Standard A: Describe the role of the arts in civilizations, past and present.*

<b>Benchmarks</b>	<b>Body of Knowledge</b>	<b>Performance Tasks</b>	<b>Assessment</b>
Identify general categories and styles of Western art.	<ul style="list-style-type: none"> <li>Recognize Western art and non-Western art.</li> <li>Identify functional and expressive pottery.</li> </ul>		