

Art Production I & II 214 & 224 Standards and Benchmarks - High School
Body of Knowledge

Goal 25: Know the language of the arts.

Learning Standard A: Demonstrate an understanding of the sensory elements, organizational principles and expressive qualities in each of the arts.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Understand the elements of art and principles of design in works of art.	<ul style="list-style-type: none"> Know elements (line, color, shape/form, texture, value, and space). Know principles of design (balance, unity, rhythm/movement, proportion, harmony, variety, and emphasis). 		
Recognize and identify the vocabulary that pertains to art production/graphic arts.	<ul style="list-style-type: none"> Recognize and identify calligraphy, design, composition, balance, unity, emphasis, gothic lettering, italic, Roman, old English, and computer graphics. 		

Learning Standard B: Describe similarities, differences and connections within the arts.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Understand components used in the creation of an interdisciplinary work.	<ul style="list-style-type: none"> Develop a set design, promotional graphics, and a storyboard. 		

Goal 26: Through creating and performing, understand how works of art are produced.

Learning Standard A: Describe and/or demonstrate how works of art are produced.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Analyze effective and ineffective compositions.	<ul style="list-style-type: none"> Identify effective/ineffective composition using the elements and principles of design. 		
Plan and create works, which use the elements and principles of art.	<ul style="list-style-type: none"> Use calligraphy tools, graphic, marking pens, various fonts, and computer tools to create art. 		

Learning Standard B: Create and or perform in one or more of the arts.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Plan and create works of art for service to the school community.	<ul style="list-style-type: none"> Create bulletin boards, programs, program covers, and sets for plays or other school needs. Continually assess composition. 		

Goal 27: Understand the role of the arts in civilizations, past and present.

Learning Standard A: Describe the role of the arts in civilizations, past and present.

Benchmarks	Body of Knowledge	Performance Tasks	Assessment
Identify general categories and styles of Western and non-Western art.	<ul style="list-style-type: none"> Recognize commercial art careers. 		
Identify past and present artist who influenced design.	<ul style="list-style-type: none"> Recognize the works of Peter Max, Andy Warhol, Hirshorn, Dali, and Lautrec. 		
Understand technology's impact on design.	<ul style="list-style-type: none"> Create computer graphic images to be used in the advertising world. 		